

Template for ArsMagica Character (Grog)

Descriptive text detailing the character, his appearance, background, motivation and role.

Size: 0

Age: 21

Confidence: 0

Decrepitude: 0

Warping: 0

Decrepitude: 0

Warping: 0

CHARACTERISTICS

Intelligence (Int)	0	Presence (Pre)	0
Perception (Per)	0	Communication (Com)	0
Strength (Str)	0	Dexterity (Dex)	0
Stamina (Sta)	0	Quickness (Qik)	0

VIRTUES & FLAWS

xxx	+/-1
xxx	+/-2

PERSONALITY TRAITS

Angry	+3
Brave	+3
Loyal	+1
Obedient	+1

REPUTATIONS

none

ABILITIES

Ability	Specialty	Score	Exp
yyy	specialty	1	9 xp
yyy	specialty	1	9 xp

COMBAT

Weapon	Init	Attack	Defense	Damage
Pole Axe	+2	+13	+7	+14
Kick	+0	+6	+4	+6

Soak: +9

Fatigue Levels: OK, 0, -1, -3, -5, Unconscious

Wound Penalties:

1-5	6-10	11-15	16-20	21+
-1	-3	-5	Incapacitated	Dead

Equipment: Pole axe, full metal scale armor, pack containing gear to care for weapons and armor and establish camps when traveling.

Encumbrance: 3

Magical Arts

Technique	Score	Exp	Form	Score	Exp	Form	Score	Exp
Creo (Cr)	9	12	Animal (An)			Ignem (Ig)		
Intellego (In)	9	12	Aquam (Aq)			Imaginem (Im)		
Muto (Mu)	9	12	Auram (Au)			Mentem (Me)		
Perdo (Pe)	9	12	Corpus (Co)			Terram (Te)		
Rego (Re)	9	12	Herbam (He)			Vim (Vi)		

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