

Konrad of Breckendorf (Grog)

Descriptive text detailing the character, his appearance, background, motivation and role.

Size: 0

Age: 24

Confidence: 0

Decrepitude: 0

Warping: 0

Decrepitude: 0

Warping: 0

CHARACTERISTICS

| | | | |
|--------------------|----|---------------------|----|
| Intelligence (Int) | 0 | Presence (Pre) | -1 |
| Perception (Per) | +1 | Communication (Com) | -1 |
| Strength (Str) | +2 | Dexterity (Dex) | +1 |
| Stamina (Sta) | +2 | Quickness (Qik) | +1 |

VIRTUES & FLAWS

| | |
|-----|------|
| xxx | +/-1 |
| xxx | +/-2 |

PERSONALITY TRAITS

| | |
|----------|----|
| Angry | +3 |
| Brave | +3 |
| Loyal | +1 |
| Obedient | +1 |

REPUTATIONS

| |
|------|
| none |
|------|

ABILITIES

| Ability | Specialty | Score | Exp |
|-------------------|-----------------|-------|--------|
| Athletics | running | 2 | [15] |
| Brawl | punches | 2 | [15] |
| Language (German) | | 5 | [75] |
| Swim | diving | 2 | [15] |
| Area lore | | | |
| Survival | forests | | |
| Awareness | ambush | | |
| Single weapon | spear | | |
| Animal handling | | | |
| Stealth | | | |
| Carouse | games of chance | | |

COMBAT

| Weapon | Init | Attack | Defense | Damage |
|----------|------|--------|---------|--------|
| Pole Axe | +2 | +13 | +7 | +14 |
| Kick | +0 | +6 | +4 | +6 |

Soak: +9

Fatigue Levels: OK, 0, -1, -3, -5, Unconscious

Wound Penalties:

| 1-5 | 6-10 | 11-15 | 16-20 | 21+ |
|-----|------|-------|---------------|------|
| -1 | -3 | -5 | Incapacitated | Dead |

Equipment: Pole axe, full metal scale armor, pack containing gear to care for weapons and armor and establish camps when traveling.

Encumbrance: 3

From:

<http://www.bindslet.net/arm/dokuwiki/> - **Ars Magica**

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