

# Konrad of Breckendorf (Grog)

Descriptive text detailing the character, his appearance, background, motivation and role.

**Size:** 0

**Age:** 24

**Confidence:** 0

**Decrepitude:** 0

**Warping:** 0

**Decrepitude:** 0

**Warping:** 0

## CHARACTERISTICS

Intelligence (Int)	0	Presence (Pre)	-1
Perception (Per)	+1	Communication (Com)	-1
Strength (Str)	+2	Dexterity (Dex)	+1
Stamina (Sta)	+2	Quickness (Qik)	+1

## VIRTUES & FLAWS

xxx	+/-1
xxx	+/-2

## PERSONALITY TRAITS

Angry	+3
Brave	+3
Loyal	+1
Obedient	+1

## REPUTATIONS

none
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## ABILITIES

Ability	Specialty	Score	Exp
Athletics		2	[ 15 ]
Brawl		2	[ 15 ]
Language (German)		5	[ 75 ]
Swim		2	[ 15 ]
Area Lore			
Survival			

## COMBAT

Weapon	Init	Attack	Defense	Damage
Pole Axe	+2	+13	+7	+14
Kick	+0	+6	+4	+6

**Soak:** +9

**Fatigue Levels:** OK, 0, -1, -3, -5, Unconscious

**Wound Penalties:**

1-5	6-10	11-15	16-20	21+
-1	-3	-5	Incapacitated	Dead

**Equipment:** Pole axe, full metal scale armor, pack containing gear to care for weapons and armor and establish camps when traveling.

**Encumbrance:** 3

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Last update: **2019-09-15 15:51**

